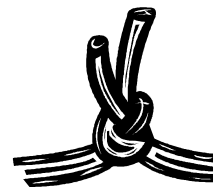


VG Leader Information



- If this is your first VG as a Leader, then come up to Admin and say hello and we will let know what you can do and where everything is. Make sure you visit the Leader Frat tent and here you can mix with other leaders in an informal way. Free tea & coffee is available for you in the Leaders' Frat Tent. This is your area, with some activities especially for you! So come and relax with the other Leaders.
- All Units will have a Leader with them - so you'll only have your own lot to contend with (this year)!
- If you are unable to attend the weekend, and you intend your Unit to be hosted by another Unit, then you will need to fill in the Unit Hosting form. If you want your Venturers in the Creche, then there is an extra \$5.00 fee per Venturer that is to be paid in addition to the application fee.
- Have fun - even though you may not get a lot of sleep (remember that this is a 24/2 Venturer activity).
- **Remember to check your Unit's Envelope when you arrive, to see what happening over the weekend.**
- There will be lots of little jobs to do to fill your day while your Unit is having fun. A roster will be drawn up for a two hour support role for each Leader on site. If you are driving a long distance, please let us know so that we can find you an appropriate job and time slot.
- Get to know your Venturer Unit members a bit better and improve their camping skills.
- Enjoy a camp for which you haven't had to do all the running around.
- **BYO article to screen print with VG Graphics** (can be a t/shirt; t/towel or even boxer shorts).
- **Please remember**, all equipment required for the weekend, eg tents, bags, seats, food etc that you and your Unit requires, **needs to be carried in on foot**. No cars/trailers allowed on site. If your group has a trek kart, why not use it.
- Cooking to be on lightweight equipment (NOT supplied on site). **Steel Tent Pegs** will be needed.
- There will be areas marked out where the light towers will be placed for the weekend. These areas are **out of bounds** for all, except our Works and Services personnel. These light towers are put in place to make it safe for all attending the weekend. Please take this into account when selecting a camp site. The light towers are not to be touch, or altered in anyway. Note: -The light towers **will be** running during the night - they are noisy!!!
- **Medical Forms** must be **up-to-date** with **ALL** medical issues clearly stated. All information provided is relevant to the care that your Venturer receives while at Vic Gathering.
- Don't forget to bring your Personal First Aid Kit. This needs to include paracetamol and any anti-hystermines as prescribed for your own use. Ant and spiders bites prevalent.
- **NO Energy Drinks will be allowed on site - items will be confiscated when found and will not be returned.**
- **No-Doze or similar tables are not to be bought on site - items found will be confiscated and destroyed.**
- No Bicycles (1, 2 or 3 wheels) allowed to be bought on site by Venturers, Leaders and Rovers, except for those being used by an activity.
- No open fires due to fire restrictions potentially in force.
- If you would like to help out on the VG Committee, please contact us as we would love some fresh new ideas to make VG better in the future.
- **REMEMBER:** To read the Conditions of Entry on the back of the application form, as these will be strictly adhered to. All Venturers, Rovers and Leaders need to sign the application form.