

UNIT INFORMATION - UPDATED

- Activities start at 9:30pm on Friday night and keep going until 12 noon on Sunday.
- Having fun is a pre-requisite; as is looking after your own welfare! This means eat food, drink water & **sleep!**
- New, quick check-in procedure on Friday night, *(if all forms submitted)* to allow for more activity time. If you are eligible to be in the Express Lane, you will have a ticket enclosed with this information.
- If you are being hosted by another Unit, then please fill in the Unit Hosting Form and return it prior to VG.
- When arriving on Friday night, you will need to gather all the gear that your Unit requires, that is food, tents, chairs, packs etc, find a place to put all your Units gear in the Pack Check Area and when you have all your gear ready, find a Pack Check person to come and look at your gear.
- **No Cars/Trailers Allowed on site to pick up Unit's gear until AFTER 2.30 pm on Sunday.**
- **NO Energy Drinks will be allowed on site - items will be confiscated when found and will not be returned.**
- **No-Doze or similar tablets are not to be bought on site - items found will be confiscated and destroyed.**
- **Please remember**, all equipment required for the weekend, tents, bags, seats, food etc that your Unit requires, needs to be carried in on foot. No cars/trailers allowed on site. If your group has a trek kart, why not use it.
- **Medical Forms must be up-to-date with ALL medical issues clearly stated.** All information provided is relevant to the care that your Venturer receives while at V.G.
- If you wish to camp with another Unit, plan to arrive at the same time so that you can choose your space together.
- There will be areas marked out where the light towers will be placed for the weekend. These areas are out of bounds for all, except our Works and Services personnel. These light towers are put in place to make it safe for all attending the weekend. Please take this into account when selecting a camp site. The light towers are not to be touched, or altered in anyway. The light towers **will be** running during the night - they are noisy!!!
- **It will be expected that you get sleep over the weekend.**
- **No Couches or large pieces of Furniture (especially with wheels) will be allowed on-site**
- **No Bicycles (1, 2 or 3 wheels) allowed to be bought on site by Venturers, Leaders and Rovers, except for those being used by an activity.**
- If you would rather not cook, there is a canteen on-site. A proposed Canteen menu enclosed.
- Remember to read the Conditions of Entry for the Jelly Wrestling. You must wear the appropriate clothing.
- Prizes are available for selected activities - ask the Rover Crew running the activity, if there is a prize.
- **REMEMBER: To read the Conditions of Entry on the back of the application form, as these will be strictly adhered to. By signing the application form, you agree to adhere to the Conditions of entry.**

All Units **MUST** get a Site Clearance receipt, **before they leave** the site on Sunday. [Note:- Units are free to leave after Final Parade - but remember you must have your site clearance receipt!]

If your Venturer Unit does not get a site clearance receipt, we will assume that you didn't clean your site. Your Unit will therefore be receiving an invoice from Vic Gathering for \$50.00 for cleaning.

NO Badges/Pennants will be issued without a Unit Site Clearance.